



CONTACT

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EDUCATION

2021 - 2024

University Of Hertfordshire

- BA (Hons) 3D Animation & VFX
Achieved a **First Class**

2019 - 2021

Watford Grammar School For Boys

- A-Levels: Art, Mathematics & History
Achieved **A*, A B**

2014 - 2019

Watford Grammar School For Boys

- GCSEs: **7s** in Art, Maths & Biology
- **6s** in all other subjects

SKILLS

- Creativity
- Teamwork
- Time Management
- Effective Communication
- Critical Thinking

EXTRA-CURRICULAR


- Music: Guitar, Piano Practice
- Learning to cook exotic dishes
- Digital Drawing and promoting on my Instagram.
- Valorant player

ALEXANDER SILVA

SUMMARY

I am a devoted and efficient 3D Animator with a background in Creature and Character animation. Working in both Maya and Blender has solidified my fundamental knowledge of 3D Animation in multiple programs. Combined with my passion for learning new workflows, I am constantly searching for creative opportunities where I can demonstrate my proficient organisational skills. I have 2 years' worth of experience working in a team of VFX and Game artists to create cinematic pictures during my studies at The University Of Hertfordshire. My studies have aided me in story-telling, posing, and animation.

EXPERIENCE

- **Swarm (VFX Film)**  08/2023 - 05/2024
Lead Animator / Editor
 - As Lead Animator, had the role of directing the 3D Animation of the main creature of our film. Previsualised movements up until polished animation.
 - Worked alongside 5 team members and was in charge of organising a variety of freelancers. Filmed reference for animations.
 - Featured in The UH Animation Exposé 2024 and drafted selection in the Rookies.
- **Infested (VFX Film)** 09/2022 - 06/2023
Animator / Editor
 - Worked with multiple animation layers and proxy rigs until final polished version. Aimed for realistic creature animation. Created photogrammetry.
 - Successfully worked in a much smaller team than our cohorts and through organised team-work were selected to feature in The UH Animation Exposé 2023.
- **Prospella (Online/Remote)** 06/2021 - Current
Animation Mentee
 - Gained valuable experience by sharing work and receiving advice from industry professionals from a variety of companies such as Framestore.
 - Using SyncSketch to improve my 3D Animations.
- **Mayfield Villages (Watford)** 09/2024 - Current
Barista/Waiter
 - Worked as both a waiter and barista at a restaurant providing my flexibility and organisation along with my mixology knowledge.
 - Provided my service in an extremely fast-paced environment, giving guests the best possible experience.

SOFTWARES



Maya



Blender



DaVinci Resolve



Houdini